

Emotion Mapping

Mapping Advanced Emotion Vocabulary

Do this activity after you have played the Statue game to embody 1) the core emotion words on The Emotion Mapping Tool, and 2) each advanced emotion word that you will add to the map.

Material Checklist

To make an Emotion Mapping Tool & Vocabulary Cards, you will need:

- **How to- Make an Emotion Map-** download & print out for emojis and directions.
- Scissors
- Glue
- Markers
- A straight edge
- A Large sheet of chart or bulletin paper (at least 20" x 23")
- Post it notes, index cards or pieces of paper

Each time you do this activity you will need:

- **The Emotion Mapping Tool** visibly posted in the classroom where all of the students can see it.
- **advanced emotion word cards** for each vocabulary word that your class has embodied and will map. You can write on cards, sticky notes or pieces of paper.
- **Tape or sticky tack** to attach the word cards to the chart.
- **blank cards, tape & something to write with**, in case kids want to add words you have not planned.

continue...

Emotion Mapping

Mapping Advanced Emotion Vocabulary

Preparation

Before the activity:

- Download and print **How to- Make an Emotion Map**. Follow the instructions for cutting out & gluing the emojis in a grid on a large piece of chart or bulletin paper. Look at examples in the Start Planning! Section of the emotion mapping webpage. Adapt the layout & colors however is most useful & fun for your students.
- **Make advanced emotion word cards** for each vocabulary word that your class has embodied and will map. You can write on cards, sticky notes or pieces of paper.
- **Order vocabulary cards in pairs of subtle & extreme synonyms**, so that your students can compare and contrast the new words based on scale. Example: If the first word you mapped was ecstatic (very happy) you could map pleased (a little happy).
- **Review the context sentences** that you used when you played the Statue Game to introduce the advanced emotion words. These may be the context sentences that you planned for the game, or they may be contexts that your students shared while playing the game (or a mix of both)! You may need to have them at the top of your mind (or on a cheat sheet) to remind the students about the advanced words.

During the Activity

- **Have blank cards, tape & something to write with** in case kids want to add words you have not planned.
- **Be prepared to explore complicated emotions** (ex: Lonely, Anxious, Horrified) but allow a bit of time for discussion if children need context or want to talk about those emotions.
- **Be prepared to engage in nuanced conversation.** People experience and understand language in nuanced and divergent ways. Use the conversations that arise during this game to validate different ways of understanding or experiencing a word, while also giving kids a clear idea of how the word is most often understood and what it is used to communicate.