

## Planning and preparation guide for the...

# Expressive Dialogue Game

to discover how vocal choices change meaning

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## Plan your dialogue & prompts

Choose two lines of simple, neutral dialogue that your class will repeat.

### Examples:

- A: Let's go to the park. B: It's raining outside.
- A: I want pizza. B: We're out of cheese.

Choose contrasting prompts for the kids to express.

### If you want to explore emotions...

What emotion words has your class been learning about through playing the emotion statue game and emotion mapping? Help them apply that knowledge to their vocal choices, by choosing words they have already explored physically. See the [Advanced Emotion Vocabulary Resource](#)

### Choose pairs of contrasting emotion prompts such as:

- furious & nervous
- joyful & miserable
- amazed & disappointed

### If you want to explore character traits...

What character traits appear in the books that your students are reading? What traits are they excited about adding to their puppet characters or to stories they are writing or enacting through play?

### Choose pairs of contrasting character traits such as:

- brave & timid
- impatient & helpful
- aggressive & goofy

### If you want to build vocal expression skills choose contrasting vocal qualities such as:

- loud & quiet
- slow & fast
- rough & whiny

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## Preparation

### How will you support kinesthetic, visual & multilingual learners in your class?

Options to consider

- Post the dialogue on a smart board or chart paper
- Use a visual aid like an [emotion mapping tool](#).
- Post images of the character traits you will use to prompt.
- Post illustrations of character from books you are referencing.
- Take a moment to review the contrasting words physically by playing [The Statue Game](#)

### How will you arrange your students in the space to play the game?

Options to consider

- This half of the rug and that half of the rug
- These three tables and those three tables
- Desks by the windows and desks by the door

**To see an example video of this game, use this QR code.**

